



by		Played
<i>Player</i>		<i>RPGA #</i>

Event: \_\_\_\_\_ Date: \_\_\_\_\_  
DM: \_\_\_\_\_  
Signature \_\_\_\_\_ RPGA # \_\_\_\_\_

Home Region

**594 CY**  
**ADVENTURE**  
**LEVEL OF**  
**PLAY**  
*(CIRCLE ONE)*

*max 900 xp; 800 gp*

*max 1,125 xp; 1,250 gp*

*max 1,350 xp; 2,100 gp*

*max 1,575 xp; 3,000 gp*

➤ **Archon library access:** The Archons have agreed to allow the PC limited research access to their library. The PC may spend 1 time unit and add 1 wizard spell from the PHB of up to 5<sup>th</sup> level to their spell book, at no additional cost. Cross this favor off when it is used. (Regional)

➡ **Archon workshop access:** The Archons have agreed to allow their artisans to upgrade some of the PCs items. One simple or martial weapon and one armor or shield, may be upgraded by +1, to a maximum of +2. These upgrades may be done at different times. Cross each upgrade off as it is used. Pay the difference in market value between the old and new items. (Regional)

*Starting TU*

*TU Cost*

**TU REMAINING**

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*Starting XP*

*XP lost or spent*

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*Subtotal*

+ XP

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*FINAL XP TOTAL*

Cross off all items **NOT** found

- ❖ *Brooch of Shielding* (Freq: Adv; DMG)
- ❖ *Elemental Gem [Water]* (Freq: Adv; DMG)
- ❖ *Ring of Swimming* (Freq: Adv; DMG)

- ❖ *Chime of Opening* (Freq: Adv; DMG)
- ❖ *Ring of Climbing* (Freq: Adv; DMG)

- ❖ *Bead of Force* (Freq: Adv; DMG)
- ❖ *Bottle of Air* (Freq: Adv; DMG)
- ❖ *Ring of Counterspells* (Freq: Adv; DMG)

- ❖ *Ioun Stone [Dark Blue Rhomboid (Freq: Adv; DMG)]*
- ❖ *Strand of Prayer Beads [lesser] (Freq: Adv; DMG)*

☐ None  
☐ Standard (12 gp x TU)  
☐ Rich (50 gp x TU)  
☐ Luxury (100 gp x TU)

### Other Coin Spent

## Total Coin Spent

### Total Value of Sold Items

Add  $\frac{1}{2}$  this value to your gp value

**Total Cost of Bought Item**

Subtract this value from your gp value

Starting GP

*GP Spent*

Subtotal

***GP Gained***

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*Subtotal*

*GP Gained*

SubtotalGP Spent

**FINAL GP TOTAL**